

Camel IN ACTION



Claus Ibsen
Jonathan Anstey

Forewords by
Gregor Heltge and James Strachan

SAMPLE CHAPTER

 MANNING

Sample Chapter 1 Manning Publications

John Ferguson Smart, John Smart



Sample Chapter 1 Manning Publications:

Design Charts for Open-channel Flow United States. Federal Highway Administration, 1979 The design of a highway drainage channel to carry a given discharge is accomplished in two parts The first part of the design involves the computation of a channel section which will carry the design discharge on the available slope This chapter briefly discusses the principles of flow in open channels and the use of the Manning equation for computing the channel capacity The second part of the design is the determination of the degree of protection required to prevent erosion in the drainage channel This can be done by computing the velocity in the channel at the design discharge using the Manning equation and comparing the calculated velocity with that permissible for the type of channel lining used A change in the type of channel lining will require a change in channel size unless both linings have the same roughness coefficient **Hydraulic Design Series** United States. Bureau of Public Roads, 1970 **Lift Cookbook** Richard Dallaway, 2013-06-24 If you need help building web applications with the Lift framework this cookbook provides scores of concise ready to use code solutions You ll find recipes for everything from setting up a coding environment to creating REST web services and deploying your application to production Built on top of the Scala JVM programming language Lift takes a different yet ultimately easier approach to development than MVC frameworks such as Rails Each recipe in this book includes a discussion of how and why each solution works not only to help you complete the task at hand but also to illustrate how Lift works Set up an environment and run your first Lift application Generate HTML using Lift s View First approach Submit forms and work with form elements Build REST web services with the framework s RestHelper trait Take advantage of Lift s support for Ajax and Comet Get examples for modifying Lift s request pipeline Convert Scala classes into tables rows and columns in a relational database Send email call URLs and schedule tasks from your application Package and deploy your application to various hosted services *Getting started with Spring Framework: covers Spring 5 (4th Edition)* Ashish Sarin, J Sharma, 2017-11-28 Chapter 1 of this book is now available online bit.ly/2z8ErGg 4th Edition reflects changes to Spring 5 and includes new chapters on Functional and Reactive application development Reactive application development chapters cover Reactive Streams specification RxJava 2 Reactor Spring WebFlux and reactive support in Spring Data and Spring Security The examples consisting of 88 sample projects that accompany this book are based on Spring 5.0.1 and Java 9 You can download the examples described in this book from the following GitHub project github.com/getting-started-with-spring/4thEdition This book covers Spring Framework basics Aspect oriented programming Database interaction using Spring and Hibernate JPA Spring Data JPA Spring Data MongoDB Messaging emailing and caching support Spring Web MVC Developing RESTful web services using Spring Web MVC Functional programming using lambdas and method references Stream API Reactive programming using RxJava 2 and Reactor Spring WebFlux Reactive support in Spring Data MongoDB and Spring Security Developing reactive RESTful web services using Spring WebFlux Spring Security and Spring Data MongoDB **Spark in**

Action, Second Edition Jean-Georges Perrin, 2020-06-02 Summary The Spark distributed data processing platform provides an easy to implement tool for ingesting streaming and processing data from any source In Spark in Action Second Edition you ll learn to take advantage of Spark s core features and incredible processing speed with applications including real time computation delayed evaluation and machine learning Spark skills are a hot commodity in enterprises worldwide and with Spark s powerful and flexible Java APIs you can reap all the benefits without first learning Scala or Hadoop Foreword by Rob Thomas Purchase of the print book includes a free eBook in PDF Kindle and ePub formats from Manning Publications About the technology Analyzing enterprise data starts by reading filtering and merging files and streams from many sources The Spark data processing engine handles this varied volume like a champ delivering speeds 100 times faster than Hadoop systems Thanks to SQL support an intuitive interface and a straightforward multilanguage API you can use Spark without learning a complex new ecosystem About the book Spark in Action Second Edition teaches you to create end to end analytics applications In this entirely new book you ll learn from interesting Java based examples including a complete data pipeline for processing NASA satellite data And you ll discover Java Python and Scala code samples hosted on GitHub that you can explore and adapt plus appendixes that give you a cheat sheet for installing tools and understanding Spark specific terms What s inside Writing Spark applications in Java Spark application architecture Ingestion through files databases streaming and Elasticsearch Querying distributed datasets with Spark SQL About the reader This book does not assume previous experience with Spark Scala or Hadoop About the author Jean Georges Perrin is an experienced data and software architect He is France s first IBM Champion and has been honored for 12 consecutive years Table of Contents PART 1 THE THEORY CRIPPLED BY AWESOME EXAMPLES 1 So what is Spark anyway 2 Architecture and flow 3 The majestic role of the dataframe 4 Fundamentally lazy 5 Building a simple app for deployment 6 Deploying your simple app PART 2 INGESTION 7 Ingestion from files 8 Ingestion from databases 9 Advanced ingestion finding data sources and building your own 10 Ingestion through structured streaming PART 3 TRANSFORMING YOUR DATA 11 Working with SQL 12 Transforming your data 13 Transforming entire documents 14 Extending transformations with user defined functions 15 Aggregating your data PART 4 GOING FURTHER 16 Cache and checkpoint Enhancing Spark s performances 17 Exporting data and building full data pipelines 18 Exploring deployment

Applied Microsoft Analysis Services 2005 Teo Lachev, 2005 Knowledge is power As its name suggests the promise of Microsoft SQL Server Analysis Services 2005 is to promote better data analytics by giving information workers the right tool to analyze consistent timely and reliable data Empowered with Analysis Services and Microsoft Business Intelligence Platform you are well positioned to solve the perennial problem with data that there is too much of it and finding the right information is often difficult if not impossible Applied Microsoft Analysis Services 2005 shows database administrators and developers how to build complete OLAP solutions with Microsoft Analysis Services 2005 and Microsoft Business Intelligence Platform Database administrators will learn how to design and manage sophisticated

OLAP cubes that provide rich data analytics and data mining services The book gives developers the necessary background to extend UDM with custom programming logic in the form of MDX expressions scripts and NET code It teaches them how to implement a wide range of reporting applications that integrate with Analysis Services Reporting Services and Microsoft Office This book doesn't assume any prior experience with OLAP and Microsoft Analysis Services It is designed as an easy to follow guide where each chapter builds upon the previous to implement the components of the innovative Unified Dimensional Model UDM in a chronological order New concepts are introduced with step by step instructions and hands on demos What's Inside o Design sophisticated UDM models o Build ETL processes with SSIS o Implement data mining tasks o Enrich UDM programmatically with MDX o Extend UDM with SSAS stored procedures o Create rich end user model o Optimize Analysis Services storage and processing o Implement dynamic security o Build custom OLAP clients o Author standard and ad hoc reports with SSRS o Build Office based BI applications and dashboards o and much more **Design**

Charts for Open-channel Flow United States. Bureau of Public Roads, 1961

Microservices and Automation

Excellence: Full-Stack Development for the Intelligent Enterprise 2025 AUTHOR:1-VAMSI KRISNA KONDREDDY,

AUTHOR:2-DR DEEPENDRA RASTOGI, PREFACE In an era defined by agility intelligence and automation modern software architectures have undergone a dramatic transformation Enterprises are increasingly moving beyond monolithic systems to embrace microservices serverless functions and event driven platforms This paradigm shift is not only architectural but deeply cultural blending DevOps philosophies AI driven insights and cloud native technologies to create intelligent self optimizing ecosystems Microservices and Automation Excellence Full Stack Development for the Intelligent Enterprise is the result of years of research practical experience and emerging trends observed across industries from finance and healthcare to logistics and retail This book was written with a singular goal to provide a structured practitioner focused roadmap for engineers architects and leaders who are building the next generation of distributed scalable and intelligent applications Across twelve comprehensive chapters we explore a wide spectrum of topics ranging from the fundamentals of microservices and CI CD pipelines to innovative concepts like AIOps platform engineering and edge native microservices Each chapter is designed to be modular enriched with real world examples industry case studies tool comparisons and the latest insights from the field Whether you're an architect designing resilient systems a DevOps engineer automating delivery pipelines or a product leader aligning technology with business goals this book aims to serve as both a foundational guide and a forward looking companion We hope this work not only informs your decisions but also inspires new thinking around how to build and operate software in a world increasingly powered by intelligence autonomy and scale In addition the book addresses the ethical challenges and privacy concerns associated with voice recognition technologies While the potential for these tools is vast they raise important questions about data security user consent and the potential for misuse As we look to the future we must balance innovation with responsibility to ensure that these technologies serve the broader interests of society The

purpose of this book is not only to present the current state of the art in generative AI for voice recognition but also to offer a forward looking perspective on the trends and research directions that will shape the next generation of voice enabled applications With emerging technologies such as neural text to speech TTS multilingual speech models and real time voice translation the possibilities seem limitless and the need for understanding these advanced AI applications is more pressing than ever Whether you are a researcher seeking a deep understanding of generative AI in voice recognition or a developer looking for practical knowledge to build the next big voice enabled application this book aims to provide the knowledge and insights needed to navigate this exciting and transformative field The world of voice recognition is evolving at an astonishing pace and with the help of generative AI we are only beginning to scratch the surface of its potential Join us on this journey through the realm of voice recognition and generative AI where we will explore the technologies applications and innovations that are defining the future of human computer interaction Authors Vamsi Krisna Kondreddy Dr Deependra Rastogi

Camel in Action Claus Ibsen,Jonathan Anstey,2018-02-02 Summary Camel in Action Second Edition is the most complete Camel book on the market Written by core developers of Camel and the authors of the highly acclaimed first edition this book distills their experience and practical insights so that you can tackle integration tasks like a pro Forewords by James Strachan and Dr Mark Little Purchase of the print book includes a free eBook in PDF Kindle and ePub formats from Manning Publications About the Technology Apache Camel is a Java framework that implements enterprise integration patterns EIPs and comes with over 200 adapters to third party systems A concise DSL lets you build integration logic into your app with just a few lines of Java or XML By using Camel you benefit from the testing and experience of a large and vibrant open source community About the Book Camel in Action Second Edition is the definitive guide to the Camel framework It starts with core concepts like sending receiving routing and transforming data It then goes in depth on many topics such as how to develop debug test deal with errors secure scale cluster deploy and monitor your Camel applications The book also discusses how to run Camel with microservices reactive systems containers and in the cloud What's Inside Coverage of all relevant EIPs Camel microservices with Spring Boot Camel on Docker and Kubernetes Error handling testing security clustering monitoring and deployment Hundreds of examples in Java and XML About the Reader Readers should be familiar with Java This book is accessible to beginners and invaluable to experts About the Author Claus Ibsen is a senior principal engineer working for Red Hat specializing in cloud and integration He has worked on Apache Camel for the last nine years where he heads the project Claus lives in Denmark Jonathan Anstey is an engineering manager at Red Hat and a core Camel contributor He lives in Newfoundland Canada Table of Contents Part 1 First steps Meeting Camel Routing with Camel Part 2 Core Camel Transforming data with Camel Using beans with Camel Enterprise integration patterns Using components Part 3 Developing and testing Microservices Developing Camel projects Testing RESTful web services Part 4 Going further with Camel Error handling Transactions and idempotency Parallel processing Securing Camel Part 5 Running and managing Camel Running

and deploying Camel Management and monitoring Part 6 Out in the wild Clustering Microservices with Docker and Kubernetes Camel tooling Bonus online chapters Available at <https://www.manning.com/books/camel-in-action-second-edition> and in electronic versions of this book Reactive Camel Camel and the IoT by Henryk Konsek Artificial Intelligence and PET Imaging, Part 1, An Issue of PET Clinics Babak Saboury, Eliot Siegel, 2021-09-21 Artificial Intelligence and PET Imaging Part 1 An Issue of PET Clinics E Book Catalog of Books and Reports in the Bureau of Mines Technical Library, Pittsburgh, Pa United States. Bureau of Mines. Technical Library, Pittsburgh, 1968 **Java Power Tools** John Ferguson Smart, John Smart, 2008 This comprehensive work delivers 30 Open Source tools designed to improve the development practices of Java developers in any size team or organization **API Security in Action** Neil Madden, 2020-12-08 API Security in Action teaches you how to create secure APIs for any situation By following this hands on guide you ll build a social network API while mastering techniques for flexible multi user security cloud key management and lightweight cryptography Summary A web API is an efficient way to communicate with an application or service However this convenience opens your systems to new security risks API Security in Action gives you the skills to build strong safe APIs you can confidently expose to the world Inside you ll learn to construct secure and scalable REST APIs deliver machine to machine interaction in a microservices architecture and provide protection in resource constrained IoT Internet of Things environments Purchase of the print book includes a free eBook in PDF Kindle and ePub formats from Manning Publications About the technology APIs control data sharing in every service server data store and web client Modern data centric designs including microservices and cloud native applications demand a comprehensive multi layered approach to security for both private and public facing APIs About the book API Security in Action teaches you how to create secure APIs for any situation By following this hands on guide you ll build a social network API while mastering techniques for flexible multi user security cloud key management and lightweight cryptography When you re done you ll be able to create APIs that stand up to complex threat models and hostile environments What s inside Authentication Authorization Audit logging Rate limiting Encryption About the reader For developers with experience building RESTful APIs Examples are in Java About the author Neil Madden has in depth knowledge of applied cryptography application security and current API security technologies He holds a Ph D in Computer Science Table of Contents PART 1 FOUNDATIONS 1 What is API security 2 Secure API development 3 Securing the Natter API PART 2 TOKEN BASED AUTHENTICATION 4 Session cookie authentication 5 Modern token based authentication 6 Self contained tokens and JWTs PART 3 AUTHORIZATION 7 OAuth2 and OpenID Connect 8 Identity based access control 9 Capability based security and macaroons PART 4 MICROSERVICE APIs IN KUBERNETES 10 Microservice APIs in Kubernetes 11 Securing service to service APIs PART 5 APIs FOR THE INTERNET OF THINGS 12 Securing IoT communications 13 Securing IoT APIs Pro Java 6 3D Game Development Andrew Davison, 2008-01-01 Create strange lands filled with mysterious objects cows frozen in blocks of ice chirping penguins golden globes with wavering eyes and

throw away your keyboard and mouse to go exploring armed only with a gamepad power glove or just your bare hands Java gaming expert Andrew Davison will show you how to develop and program 3D games in Java technology on a PC with an emphasis on the construction of 3D landscapes It s assumed you have a reasonable knowledge of Java the sort of thing picked up in a first Java course at school Topics are split into three sections Java 3D API non standard input devices for game playing and JOGL Java 3D is a high level 3D graphics API and JOGL is a lower level Java wrapper around the popular OpenGL graphics API You ll look at three non standard input devices the webcam the game pad and the P5 data glove Along the way you ll utilize several other games related libraries including JInput JOAL JMF and Odejava Learn all the latest Java SE 6 features relevant to gaming including splash screens JavaScript scripting as well as the desktop and system tray interfaces Unique coverage of Java game development using both the Java 3D API and Java for OpenGL as well as invaluable experience from a recognized Java gaming guru will provide you with a distinct advantage after reading this book **Machine**

Learning System Design Valerii Babushkin, Arseny Kravchenko, 2025-02-25 Get the big picture and the important details with this end to end guide for designing highly effective reliable machine learning systems From information gathering to release and maintenance Machine Learning System Design guides you step by step through every stage of the machine learning process Inside you ll find a reliable framework for building maintaining and improving machine learning systems at any scale or complexity In Machine Learning System Design With end to end examples you will learn The big picture of machine learning system design Analyzing a problem space to identify the optimal ML solution Ace ML system design interviews Selecting appropriate metrics and evaluation criteria Prioritizing tasks at different stages of ML system design Solving dataset related problems with data gathering error analysis and feature engineering Recognizing common pitfalls in ML system development Designing ML systems to be lean maintainable and extensible over time Authors Valeri Babushkin and Arseny Kravchenko have filled this unique handbook with campfire stories and personal tips from their own extensive careers You ll learn directly from their experience as you consider every facet of a machine learning system from requirements gathering and data sourcing to deployment and management of the finished system About the technology Designing and delivering a machine learning system is an intricate multistep process that requires many skills and roles Whether you re an engineer adding machine learning to an existing application or designing a ML system from the ground up you need to navigate massive datasets and streams lock down testing and deployment requirements and master the unique complexities of putting ML models into production That s where this book comes in About the book Machine Learning System Design shows you how to design and deploy a machine learning project from start to finish You ll follow a step by step framework for designing implementing releasing and maintaining ML systems As you go requirement checklists and real world examples help you prepare to deliver and optimize your own ML systems You ll especially love the campfire stories and personal tips and ML system design interview tips What s inside Metrics and evaluation criteria Solve common dataset

problems Common pitfalls in ML system development ML system design interview tips About the reader For readers who know the basics of software engineering and machine learning Examples in Python About the author Valerii Babushkin is an accomplished data science leader with extensive experience He currently serves as a Senior Principal at BP Arseny Kravchenko is a seasoned ML engineer currently working as a Senior Staff Machine Learning Engineer at Instrumental

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Test-Driven Development Thomas Hammell, David Gold, Tom Snyder, 2007-03-01 This will be the first book to show how to implement a test driven development process in detail as it applies to real world J2EE applications Combines the tools and methodologies of test driven development with real world use cases unlikely most titles which cover one or the other Looks at the complete process including test coverage strategies test organization incorporating TDD into new and existing projects as well as how to automate it all This book is not version specific

Outlier Detection in Python Brett Kennedy, 2025-01-07 Learn how to identify the unusual interesting extreme or inaccurate parts of your data Data scientists have two main tasks finding patterns in data and finding the exceptions These outliers are often the most informative parts of data revealing hidden insights novel patterns and potential problems Outlier Detection in Python is a practical guide to spotting the parts of a dataset that deviate from the norm even when they re hidden or intertwined among the expected data points In Outlier Detection in Python you ll learn how to Use standard Python libraries to identify outliers Select the most appropriate detection methods Combine multiple outlier detection methods for improved results Interpret your results effectively Work with numeric categorical time series and text data Outlier detection is a vital tool for modern business whether it s discovering new products expanding markets or flagging fraud and other suspicious activities This guide presents the core tools for outlier detection as well as techniques utilizing the Python data stack familiar to data scientists To get started you ll only need a basic understanding of statistics and the Python data ecosystem About the technology Outliers values that appear inconsistent with the rest of your data can be the key to identifying fraud performing a security audit spotting bot activity or just assessing the quality of a dataset This unique guide introduces the outlier detection tools techniques and algorithms you ll need to find understand and respond to the anomalies in your data About the book Outlier Detection in Python illustrates the principles and practices of outlier detection with diverse real world examples including social media finance network logs and other important domains You ll explore a comprehensive set of statistical methods and machine learning approaches to identify and interpret the unexpected values in tabular text time series and image data Along the way you ll explore scikit learn and PyOD apply key OD algorithms and add some high value techniques for real world OD scenarios to your toolkit What s inside Python libraries

to identify outliers Combine outlier detection methods Interpret your results About the reader For Python programmers familiar with tools like pandas and NumPy and the basics of statistics About the author Brett Kennedy is a data scientist with over thirty years experience in software development and data science Table of Contents Part 1 1 Introducing outlier detection 2 Simple outlier detection 3 Machine learning based outlier detection 4 The outlier detection process Part 2 5 Outlier detection using scikit learn 6 The PyOD library 7 Additional libraries and algorithms for outlier detection Part 3 8 Evaluating detectors and parameters 9 Working with specific data types 10 Handling very large and very small datasets 11 Synthetic data for outlier detection 12 Collective outliers 13 Explainable outlier detection 14 Ensembles of outlier detectors 15 Working with outlier detection predictions Part 4 16 Deep learning based outlier detection 17 Time series data [Smart Cities](#) Stan McClellan, Jesus A. Jimenez, George Koutitas, 2017-08-03 This book reviews the applications technologies standards and other issues related to Smart Cities The book is divided into broad topical sections including Vision the authors have each participated in the development and or deployment of constituent technologies standards and applications and share unique perspectives on key areas of the Smart City **Infrastructure as Code, Patterns and Practices** Rosemary Wang, 2022-09-20 Use Infrastructure as Code IaC to automate test and streamline infrastructure for business critical systems In Infrastructure as Code Patterns and Practices you will learn how to Optimize infrastructure for modularity and isolate dependencies Test infrastructure configuration Mitigate troubleshoot and isolate failed infrastructure changes Collaborate across teams on infrastructure development Update infrastructure with minimal downtime using blue green deployments Scale infrastructure systems supporting multiple business units Use patterns for provisioning tools configuration management and image building Deliver secure infrastructure configuration to production Infrastructure as Code Patterns and Practices teaches you to automate infrastructure by applying changes in a codified manner You ll learn how to create test and deploy infrastructure components in a way that s easy to scale and share across an entire organization The book is full of flexible automation techniques that work whether you re managing your personal projects or making live network changes across a large enterprise A system administrator or infrastructure engineer will learn essential software development practices for managing IaC while developers will benefit from in depth coverage of assembling infrastructure as part of DevOps culture While the patterns and techniques are tool agnostic you ll appreciate the easy to follow examples in Python and Terraform About the technology Infrastructure as Code is a set of practices and processes for provisioning and maintaining infrastructure using scripts configuration or programming languages With IaC in place it s easy to test components implement features and scale with minimal downtime Best of all since IaC follows good development practices you can make system wide changes with just a few code commits About the book Infrastructure as Code Patterns and Practices teaches flexible techniques for building resilient scalable infrastructure including structuring and sharing modules migrating legacy systems and more Learn to build networks load balancers and firewalls using Python and Terraform and

confidently update infrastructure while your software is running You ll appreciate the expert advice on team collaboration strategies to avoid instability improve security and manage costs What s inside Optimize infrastructure for modularity and isolate dependencies Mitigate troubleshoot and isolate failed infrastructure changes Update infrastructure with minimal downtime using blue green deployments Use patterns for provisioning tools configuration management and image building About the reader For infrastructure or software engineers familiar with Python provisioning tools and public cloud providers About the author Rosemary Wang is an educator contributor writer and speaker She has worked on many infrastructure as code projects and open source tools such as Terraform Vault and Kubernetes Table of Contents PART 1 FIRST STEPS 1 Introducing infrastructure as code 2 Writing infrastructure as code 3 Patterns for infrastructure modules 4 Patterns for infrastructure dependencies PART 2 SCALING WITH YOUR TEAM 5 Structuring and sharing modules 6 Testing 7 Continuous delivery and branching models 8 Security and compliance PART 3 MANAGING PRODUCTION COMPLEXITY 9 Making changes 10 Refactoring 11 Fixing failures 12 Cost of cloud computing 13 Managing tools The Saturday Review of Politics, Literature, Science, Art, and Finance ,1872

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